

Adventurers Concordium

01 Octov 1003

Mission Statement of the H.A.L.L.O.W.ed Knights

“Dedicating our livelihood to the protection of the innocent, while seeking the eradication of taint, evil undead, and unjust slavery.”

I. Issues of party member health

A. Death

1. If a party member dies during an adventure, the party will perform a “speak with dead” in order to determine the deceased members wishes regarding his/her return to life. The party will contribute 6,000gp toward the cost of returning the party member to life. Any additional costs will be borne by the party member revived.

a) If a party member does not have sufficient funds to afford the procedure/spell, a majority vote by present party members will determine if the party will make a loan for the necessary amount. The individual returned to life must acknowledge this party debt upon returning to life.

B. Draining

1. If a party members has his/her level(s) drained during an adventure, then the cost to have the level(s) restored will be split 50/50 between the party and the restored party member (unless voted otherwise).

C. Other Disabling injuries

1. If a party member is disabled in some manner while participating in a party approved adventure, then the party will split the costs of reparations/rehabilitation 50/50 between the party and the affected party member (unless voted otherwise).

D. In Harms Way

1. No party member shall intentionally harm, or place in harms way, any other party member without their consent.

a) If a party member does intentionally harm, or place another party member in harms way, then that party members continued membership shall be discussed and if necessary voted on by all other party members at the soonest opportunity.

E. Division of deceased members assets

1. Assets of a deceased party member shall be handled in accordance with the wishes (expressed prior to death in written or verbal form, or after consultation with the dead via “speak with dead” or some other means) of the deceased member. The party will be named as executor on all party member wills.

a) If a speak with dead (or other means of communicating with the deceased party member) is not possible, and no written will is available, then the

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assets of the deceased party member will be handled in accordance with article II.

II. Division of booty and financial matters

A. Items of intrinsic/perceived monetary value

1. When items of perceived monetary value (gems, gold, coins, precious metals, magic items, etc) are obtained by any party member (during the course of work on behalf of the party), they shall be presented for distribution/consideration in accordance with the clauses of this article.
 - a) Items specifically presented to an individual by a benefactor are excluded from this clause.
2. After items have been declared/presented for distribution, but before the assessment of value and distribution to specific individuals, the party may (with a majority vote) exclude any specific items from division and distribution as governed by articles II.A and II.B.
3. Each party member shall receive an equal share of all booty recovered by the party, in the form of actual currency, or logical / virtual shares of currency which represent the actual currency value of liquidated non-currency assets. If there are multiple party member claims on any particular item, then distribution shall be determined in accordance with clause II.B.1.a.
4. During distribution of logical / virtual shares, two shares shall go into a "Party Fund".
 - a) All expenses incurred by the party (not individuals), shall be paid out of the party fund.
 - (1) This fund shall be maintained in a corporate bank account.
 - (a) The party bank account will be administered by the party administrator. All deposits and withdrawals are subject to review by any party member.
 - (b) When possible, only the administrator may make bank transactions in the name of the party. Any such transactions may be vetoed by a majority vote of the party members.

B. Items without apparent monetary value

1. Party treasures/items without an apparent monetary nature (i.e. mundane items, broken items, simple worked goods, etc) shall be distributed among party members as desired by the party members.
 - a) If any items are desired by multiple party members then ownership of the item in question is relegated to the party member willing to give up the largest share of their personal gain (See II.A.1. above). The amount in excess of the items assessed value will then be distributed among the remaining party members.

C. Unwanted items

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1. Any items not desired by individual party members shall be kept as party treasure or sold for profit (as determined by majority vote of party members) with funds being equally divided (as in article II.A.1. above.)

III. Membership

A. New members

1. New members shall be permitted to join the party only if
 - a) That character wishes to join the party.
 - b) A vote of at least (unanimous-1) by all current party members indicates that the person in question should be admitted into the party as a full member.
 - c) The person under consideration agrees to abide by these articles/this concordium, as well as the party charter and the votes of the party members.

B. Leaving the party

1. Current party members may leave the party in any of the following ways.
 - a) Death of any permanent nature.
 - b) Death; where communication (as in article I.A.1. above.) with the party member indicates that the party member wishes to remain dead.
 - c) The party member voluntarily leaves the party.
 - d) The party member is excommunicated (involuntarily removed) from the group by a vote where all party members, except the one in question, agree with the excommunication.
 - (1) Involuntary removal / excommunication can only be initiated (voted on) when there is a minimum of three voting members present (excluding the member being considered for removal).
 - e) Extended absence of six months or longer without communications.

IV. Election of party officials

A. Annual elections

1. Elections shall be held annually on the anniversary of the chartering of the party.
 - a) Elections shall also be held whenever deemed necessary, as determined by a vote of party members.

B. Nominations

1. Officers of the party may be nominated by any party member.
 - a) Each party member may nominate one party member for each official position.
 - b) A member may nominate him/her self.
2. All party members are eligible for nomination.
3. Nominations are to be verbal in nature.
4. A party members nomination must be seconded in order for that member to become a candidate for an official position.

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- a) Each party member may second the nomination of another party member.
- 5. Any nominee may decline nomination.
- 6. No party member may hold more than one office at a time.

C. Duties

1. The duties of the party offices are outlined below:

a) Party leader

- (1) Preside over and control activities and meetings of the party.
- (2) Resolve ties in party votes by being the designated tie breaker.
- (3) Direct the activities of the party in a limited manner.
- (4) Exercise supervision of any hirelings or associates hired by the party.

b) Party spokesman / Second in command

- (1) Be the primary speaker in any situation where a party representative is requested.
- (2) Monitor and manage the public image of the party.
- (3) Be the primary contact for persons or organizations wishing to contact and/or communicate with the party.
- (4) In the event that the party leader is absent, or otherwise incapable of performing the duties of the office, the party spokesman shall temporarily assume the duties of the party leader until he/she can resume his/her duties, or a new party leader is elected.

c) Party administrator

- (1) Keep and maintain all party records pertaining to treasure, bank statements, costs, profits, etc. Including the Charter and these articles (this concordium).
- (2) Ensure that the party has all documentation, papers, writs, etc. necessary to ensure compliance with local laws and customs.
- (3) Keep all pertinent records and documents in a safe and centralized location.
- (4) Maintain the "Party Fund" (See articles II.A.4.a.(1).(a) & (b). above).
- (5) Arrange and manage all financial transactions required by the party: Including dispersal of fees, collection of dues, payment of taxes, etc.
- (6) Maintain a calendar of events, or appoint someone to do so.

D. Elections

1. All party members present on the day of elections (as described in article IV.A.1. and IV.A.1.a above.) shall be eligible to vote for the election of party officials; provided there are a minimum of the party's full roster -3 party members present (or a majority of members; whichever is greater).

- a) Each party member must cast one vote for each official office.
- b) A party member may only vote for nominated persons.

2. Members will vote in private/secret.

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3. Votes will be tallied by a trusted unbiased nonparty member (or the current party leader) in order to determine the winners in the new elections. These individuals then assume the duties of their respective titles.

a) This tallying process may be challenged and verified by any party member(s).

b) If there is a tie, then a new vote is called for and all present party members must vote again.

(1) If there is yet another tie, then the current official retains his position until the party can resolve the matter.

E. Impeachment

1. The process of impeachment is conducted in the event that an officer is found guilty of gross misconduct/misuse of his/her office.

a) The official in question is given the opportunity to first explain his/her action(s), and then offer his/her resignation.

b) The official in question is impeached from the official position if a party vote of all party members, except the one in question, indicates impeachment.

V. Voting

A. Rules governing party voting procedures

1. There are several instances where a vote may be called for. Either in accordance with an article, or as the result of some party member request, or unusual situation. All voting procedure (except as outlined elsewhere in these articles) should follow these guidelines.

a) A majority of party members must be present in order for a vote to be called.

b) All votes should be verbal in nature (unless voting on party offices/officers (see article IV.D.2. above)).

c) No vote regarding an absent party member may be called (Except as noted in III.B.e above).

d) Each party member may vote once per issue.

e) Each party member may vote for, against, or abstain, on any issue brought to a vote.

f) If there is a tie, then the current party leaders vote is removed from the tally in order to resolve the tie; unless the party leader's vote was an abstention, in which case the party leader may either change his/her vote to break the tie or table the matter until a later time.

VI. Article amendments and bylaws

A. Amendments

1. These articles may be amended, abolished, or changed by any vote of party members where all members agree on the proposed changes.

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B. Bylaws

1. Bylaws are intended to cover small incidental areas of concern. Whereas the articles are intended to cover areas of major importance.
2. Bylaws may be added to the articles by any vote of party members where 75% of the members agree to the proposed bylaw.
 - a) Bylaws may likewise be amended, abolished, or changed by any vote of party members where 75% of the members agree to the proposal.

VII. Current Bylaws

A. Meetings

1. While party members are in town, there shall be a minimum of two meetings per week; on Freeday and Godsdays at breakfast.
 - a) All party members should attend these meetings unless an emergency occurs; or acknowledgement/notification is sent to a party officer prior to the meeting.
 - b) Unaccounted absence from such meetings shall constitute declaration/existence of an emergency, mitigating immediate cancellation of the meeting and investigation/action in regards to the emergency situation.

B. Personal debt

1. Neither the party, nor any party member, shall owe on a loan, without the knowledge of the party/the other members of the party.

C. Use of personal property during death to life transition period

1. Personal items, especially magical items, may be distributed amongst living party members and utilized in their normally expected manner (unless the deceased owner/party member has communicated a specific restriction regarding the use of such an item).
2. Such items must be returned (when possible) to the party member upon their return to life, without recourse regarding used up charges, damage, or loss of such items.
3. The party member returned to life may seek restitution for use of charges, damage, or loss. If restitution is sought, an uninvolved party member will be appointed as arbitrator to determine the value of any such restitution and a majority party vote will determine the outcome of the petition.

D. Adventurers Inn

1. Rights and privileges of party members
 - a) Each party member shall be entitled to an individual room (in consideration of space availability, and based upon seniority within the party) at the party's Inn/headquarters. These rooms will be assigned from those available on the third floor of the Inn (no party member may select the conference room, balconies or the bathroom as their personal quarters).

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b) Each party member shall be entitled to free food and drink at the Inn. Each party member may partake of two meals and four drinks during the course of any day.

(1) The meals must be taken from the general menu, and served during the public operating hours of the tavern's kitchen.

(2) The drinks must be taken from the general menu, and served during the public operating hours of the tavern's bar.

(3) Both meals and drinks will be limited to the typical fare and cost of those available to the general / paying public.

(4) Free meals and drinks will be accounted for by use of tokens distributed to party members each day.

The following party members agree to abide by the Articles and by-laws of this concordium:

Punta O. Tyea

Skifander Sun

SOLMAR
Behrens M. M. M.
M. D.

EA