							haotic Goo	od	2606		6000					
Character Name Player Wizard Moon E				Player Moon F				^{ignment} lob's World	li .	Current XP		Next Level XP XP Change Correllon Larethian				
Class				Race			Ca	ampaign				Deity	T Larotinari			
2 Level		/ledium		117 Age	Mal Gend			'2 eight		106 Weight		Green Eyes		Lt. Brov	<u>vn</u>	
Levei	31	ze	Temp	Age Ten		eı	п	eigni		weight		Lyes		Паш		
Ability	Score	Mod	Score	Mo	d		TOTAL	Curren	t HP	Nonletha	al Damage	Hi	it Dice	Damag	ge Reduction	
STR	12	1			н	P	16	<u> </u>								
DEX	18	4			A	С	13	= 10 +	0 +	0	+ 4	0	+ 0	+ 0	+ -1 (enc)	
CON	16	3					TOTAL	,	Armor	Shield	Dex	Size	Natural	Deflect	Misc	
INT	20	5			Touch	13	Fi	at-footed		9]	Light Load	43	
WIS	15	2					Total	Dex		Misc				Med	86	
СНА	14	2		i	רוחו	Г	4	= 4	+	0				Load Max		
	Action	Points	-	2	30/20 Fe	eet (Med E	inc)							Load Over	130	
	Action	· Onits				Speed		Armo	r Type					Head	130	
					Ability	Mag	gic	Misc	Te	emp				Off Ground	260	
	ving Throws		Total	Base	e Mod	Mo	d	Mod		1od						
	RTITUDE			= 0	+ 3	+ 0		0		0				Push/	CEO.	
	EFLEX			= 0	+ 4	+ 0	:	0		0				Drag	650	
	WILL		5 =	= 3	+ 2	+ 0	+	0	+	<u>•</u>						
				Total /	Attack Bonus		Base A	Attack Bonus		Str N	Mod	Size Mod	Misc M	od	Temp Mod	
	MELEE				+2	=		+1		+ 1	+	0	+ 0	+	0	
	GRAPPL	E			+1	=		+1		+ 0) +	0	+ 0	+	0	
	RANGE				+5	i		+1		+ 4	+ -	0	+ 0	-	0	
				Total /	Attack Bonus		Base A	Attack Bonus		Dex I		Size Mod	Misc M	od	Temp Mod	
	W	eapon				Total Attack	Bonus			Dam	nage		Critical		Range	
Quartersta						+2				1d6			x2		-	
Down 1 M		al Properties	bla 16 M	VCM 0		Ammunit	ion			Wei			Size		Туре	
arry - 1, iv	Str 6, M D		bie 16, v	VSIVI -2									M		В	
_ight Cross		eapon				Total Attack +5	Bonus			Dam 10	nage N7		Critical x3		Range 80 ft	
igni Orosa		al Properties				Ammuniti	ion			Wei			Size		Туре	
Parry -2, N	Str 7, M D	ex 7, Fum	ble 18, V	VSM -2		4 Bolt	S			4	1		М		В	
	W	eapon				Total Attack	Bonus			Dam	nage		Critical		Range	
Dagger, co	mmon					+2				10		1	9-20x2		10 ft.	
Parry-, M.S	Special Str 3, M Dex	al Properties (3(6), Fum	nble 18.			Ammuniti	ion			Wei			Size M		Type P/S	
<i>y</i> ,		eapon				Total Attack	Bonus			Dam			Critical		Range	
		сароп				TOTAL ALLACK	Donus			Dan	lage		Critical		Range	
	Specia	al Properties				Ammunit	ion			Wei	ight		Size		Туре	
								_						<u> </u>		
		Ar	mor/Pro	otective	Item			Ту	/pe		AC Bonus	C	Check Pen	N	Max Dex	
				Spec	ial Properties						Weight	+ .	Spell Fail		Speed	
				•	•						-					
		Sh	nield/Pro	otective	Item			Ту	/pe		AC Bonus	C	Check Pen	N	Max Dex	
	-															
				Spec	ial Properties						Weight	+ :	Spell Fail	+	Speed	
						Feats 8	& Spec	ial Abilitie	es	ı		1		1		
-Feat (1): Scril	oe scroll- create	scrolls to from	which you	-Bace: Imr	nune to magical sleep e		-									
	llcaster can cas				save vs enchantment sp											
PH pg 99.				-Race: Lov	light vision PG pg 16											
	l Mastery- You a				isten, search and spot		16									
	ells that you do			-Class: Su	mmon Familiar PH pg 5	57										
	anymore. PH po		pells													
	s feat are marke y- Skilled at defl		of my													
	3newfeats pg 4															
-Feat (1): Toug	hness- You gair	n +3 Hit Points	PH p 101						-							
	: Simple weapor			-								-				
	apons PH pg 10		Color C													
-геат (gained f	at (gained from familiar) Alertness PH pg - Gain +2															

on spot and and listen checks while near Labraen	 	

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6/6/21, 06:15

	Key		Skill		Ab				Misc	
Skill Name	Ab	CS	Mod		Mod		Rank		Mod	ACI
Appraise	Int	✓.	5	- =	5	- +	0	- + -	0	
Balance	Dex	✓.	4	_ =	4	- +	0	- + -	0	
Bluff	<u>Cha</u>		3	-=	2	_ +	1	- + -	0	0
Climb	Str	✓.	1	_ =	1	- +	0	- + -	0	
Concentration	Con		8	- =	3	- +	5	- + -	0	0
Craft ()			0	-=	0	_ +	0	+ -	0	
Decipher Script	Int	✓	7	-=	5	_ +	2	+ -	0	
Diplomacy	Cha	✓.	2	_ =	2	- +	0	- + -	0	
Disable Device	Int	✓.	5	-=	5	_ +	0	+ -	0	
Disguise	<u>Cha</u>	록.	2	-=	2	_ +	0	_ + _	0	
Escape Artist	Dex	✓	4	-=	4	- +	0	- + -	0	
Forgery	Int	✓.	5	_ =	5	- +	0	- + -	0	
Gather Information	Cha	✓.	2	_ =	2	- +	0	- + -	0	
Handle Animal	Cha	✓.	2	- =	2	- +	0	- + -	0	
Heal	Wis	✓	2	-=	2	- +	0	+ -	0	- —
Hide	Dex	✓	5	-=	4	_ +	1	+ -	0	0
ntimidate	Cha	✓.	2	_ =	2	- +	0	- + -	0	
Jump	Str	✓.	1	_ =	1	- +	0	- + -	0	
#Knowledge (Arcana)	Int	✓	10	-=	5	_ +	5	_ + _	0	0
#Knowledge (Local:Whillip)	Int	✓	6	-=	5	_ +	0	_ + _	1	0
#Knowledge (3)	Int	✓	5	-=	5	_ +	0	_ + _	0	0
#Knowledge (4)	Int	✓.	5	-=	5	-+	0	- + -	0	0
Listen	Wis	✓.	4	- =	2	- +	0	- + -	2	
Move Silently	Dex		5	- =	4	-+	1	- + -	0	0
Open Lock	Dex		4	- =	4	-+	0	- + -	0	
Perform ()		✓.	0	-=	0	-+	0	- + -	0	
Profession ()			0	-=	0	_ +	0	_ + _	0	
Ride	Dex		4	- =	4	- +	0	_ + _	0	
Search	Int		8	- =	5	- +	1	_ + _	2	
Sense Motive	Wis		2	- =	2	- +	0	- + -	0	
Sleight of Hand	Dex	✓.	4	- =	4	- +	0	- + -	0	
Spellcraft	Int		10	- =	5	- +	5	- + -	0	0
Spot	Wis		5	- =	2	_ +	1	_ + _	2	0
Survival	Wis		2	- =	2	- +	0	- + -	0	- —
Swim	Str	록.	2	-=	1	_ +	1	_ + _	0	0
Tumble	Dex	₹.	4	- =	4	_ +	0	_ + _	0	
Jse Magic Device	<u>Cha</u>	₹.	2	-=	2	- +	0	- + -	0	0
Jse Rope	Dex	<u>~</u>	4	-=	4	- +	0	- + -	0	
		Π.		- =		- +		- + -		
		Ξ.		-=		_ +		_ + _		
				- =		- +		- + -		
		<u> </u>		- =		- +		- + -		
		<u> </u>		- =		-+		- + -		
		Π.		- =		- +		-		
		Ξ.		- =		- +		-		
		<u> </u>		- =		- +		-		
		Π.		_ =		- +		_ + _		
				_ =		- +		- + -		
				_ =		_ +		_ + _		
				_ =		- +		- + -		
Total Skill Points:		Π.		_ =		- +	35	+ _		

Other Possessions

Item	Weight (lbs)	Loc
Explorers Outfit (8# - weight exempted per PH pg 131)	-	Worn
Backpack (Capacity 50#)	2	Back
Waterskin	5	Worn
Full Length Seal Fur coat	8	Worn
Bedroll	5	Backpack
Sack	.25	Backpack
Flint and Steel	.1	Backpack
10 Candles	.25	Backpack
Mapcase	.5	Backpack
3 pages of Parchment	.05	Mapcase
Ink	.25	Backpack
Inkpen	.1	Backpack
Spell components pouch	2	Belt
Spellbook (Travelling, 40 pages)	3	Backpack
Case with 5 crossbow bolts	1.7	Belt
Canteen	5	Worn
Rations 10 days	10	Backpack
Sunrod	1	Backpack
All Purpose Leather Gloves	1	Hands
Taint Sticks (2)	.02	Backpack
Total Weight:	54.220000000000000	

Currency 8 GP, 8 SP, 3 CP (in pocket of cloak)

	Languages						
I							
ı							
ı							
ı							

Elven	Common
Draconic	Gnome
Goblin	Orc
Sylvan	

Spells/Powers Known (Bards, Sorcerers, Psions & Psi Warriors) 1st 6th 2nd 7th 8th 3rd 9th 4th **Spell Saves** Save DC Spells /Day Bonus Spells LEVEL 15 0 4 0 16 2 2 1st 2nd

3rd 4th 5th 6th 7th 8th

	9th						
Psionics							
Manifester			Key				

Max

Current

Bonus

Base

Spells & Powers

	opens o	rowers	
	# Cast		# Cast
Spell/Power Name	/Mem	Spell/Power Name	/Mem
Cantrips:			
-Acid Splash (C) V,S 5 pages (cast)	0/1		
-Detect Poison (D) V,S 0 pages			
-Detect Magic (D) V,S *Spell Mastery Feat	0/1		
-Read Magic (D) V,S,F (crystal prism) 1 page			
-Daze (EN) V,S,M (pinch of wool) *Spell Mastery Feat	1/1		
-Dancing Lights (EV) V,S, 2 pages			
-Flare (EV) V, 1 page			
-Light (EV) V,M,DF (firefly component) *Spell Mastery Feat			
-Ray of Frost (EV) V,S, 3 pages	0/1		
-Ghost Sound (I) V,S, M (Bit of wool) 3 pages			
-Mage Hand (T) V,S , 1 page			
-Mending (T) V,S, 2 pages			
-Message (T) V,S,F (copper wire) 5 pages			
-Open/Close (T) V,S,F (Brass Key) 0 pages		-	
-Arcane Mark (U) V,S, 0 pages		-	
-Prestidigitation (U) V,S, 0 pages		-	
- restraignation (o) v.o. o pages		-	
1st Level: (3 starting plus 5 for High Int. in spellbook)		-	
	0/2		
-Color Spray (I) V,S,M (Colored Sand) *Spell Mastery Feat -Disguise Self (I) V,S, 2 pages	J/ L		
-Nystul's Magic Aura (I) V,S,F (Silk Square) 3 pages			
-Silent Image (I) V,S,F (Bit of fleece), 2 pages			
-Ventriloquism (I), V,F (Parchment), 1 page	1/1		
-Magic Missile (EV) V,S *Spell Mastery Feat (cast)	1/1		
-Sleep (EN) V,S,M (Pinch of sand) 2 pages	0/4		
-Mage Armor (C) V,S,F (Piece of cured leather) 4 pages (cε	0/1	-	
		-	
** 37 of 40 pages used in travelling spell book			
***Leaves one 0 level spell slot open to prep spells as nee			
			<u> </u>
		-	

Description
-Moon Elf from Evereska region of Forgotten Realms
Contacts / Friends

Personality Character Traits Character Flaws Enemies

 $\textbf{Statistic Block} \ [\ \mathsf{NPC \ Gen \ Import}] \ [\ \mathsf{Generate \ Statblock} \]$

Condition and Effects

Additional Information

-Illusionist Specialization: Can prepare one additional spell of specialty school per spell level each day. -Prohibited Schools: Abjuration, Necromancy

Other Notes

-Renown Whillip 20% -Birthday Augot 18, 891 -Member of Wizards Guild of Whillip (Mentor is Vekalee Panixx) Pfineas's Familiar (using familiar rules from PH pg 52-53 and MM Pg 277) Owl: Name- Labraen (Named after an Elven star constellation) S 4 (-3), D 17 (+3), C 9, I 6 (-2), W 14 (+2), Cha 4 (-3) HD 2d4, HP 7, Speed 10/40 (flying), AC 18 (touch 16, flat footed 15). +1 Natural Armor Adj. has been added in (PH Pg 53) Base attack bonus +1, Attack +5 (Talons), Damage 1d4-3 Saves: Fort +3, Ref +5, Wil +5 Labraen's Skills and Abilities: Low light vision, Listen +14, Move silently +17, spot +3 Special: -Pfineas gains +3 to spot checks in shadows when Labraen is within 1 mile of him -Alertness: Pfineas gains Alertness feat (PH Pg 89) +2 bonus to listen and spot checks -Improved Evasion (Labraen only) -Share Spells: Pfineas can have any spell that he casts on himself affect his familiar. -Empathic Link: Phineas and Labraen have an empathic link of up to 1 mile

Private Notes

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