

Ring of veracity

- A simple ring made of gold with silver trim. This ring is inscribed with foreign words engraved around the perimeter, this ring will size to fit any wearer (any creature with fingers). The word 'Truth' is imprinted on the ring in the script of a hundred different languages.
- Whoever wears the ring cannot lie - The wearer is prohibited from uttering an intentional deception through audible means. Unless he/she concentrates and attempts to circumvent the power of the ring by succeeding on a Will save vs DC of 18. A person with skill in Bluff may substitute their skill modifier for their Will save modifier.
- The ring operates passively in its ability to discern veracity. It does not compel anyone to answer questions, nor does it compel persons to tell the truth, and subjects are not normally aware of it's power.
- Whoever wears the ring can detect lies - Under normal circumstance, the wearer can ascertain the veracity of verbal statements made within 10' of his/her person. The wearer must be able to see the subject speaking, and understand the language being used, in order to determine the veracity of any spoken words. Detection of veracity is a free action, but the power may only be used on one subject per round.
- Each round the wearer concentrates on one subject within range. Under most circumstances, the wearer will know if the subject deliberately and knowingly speaks a lie (Under normal circumstances no save is

Weight(lb.): 0.1

Value(gp):12,000

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necessary). The spell does not reveal the truth, uncover unintentional inaccuracies, or necessarily reveal evasions. Each round, you may concentrate on a different subject.

- A subject who is aware of or suspects the ring/ring wearer's power may attempt to intentionally conceal the veracity of his/her speech. Some people are expert liars and they can sometimes sense when they are being 'tested'. Anyone who is guarded in his/her speech and actively trying to deceive may thus be allowed a Will save vs DC of 18. A person with skill in Bluff may substitute their skill modifier for their Will save modifier.
- If the ring is removed for any reason then it's veracity detection capability will be delayed when it is put-back on. If the ring is left off for one day, then it will need to be worn for a day before the ring starts working again.

Item Level: 10; Body Slot: Ring; Caster Level: 12; Aura: Faint (DC 15) enchantment; Activation: free action

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