

Graevar's +1 Greatsword of Parrying

- Graevar The mighty was an ancient warrior of famed prowess with the Greatsword; his weapon of choice. His upper-body strength was legendary, and his ability to deflect the blades of his opponents second to none. The secret to his prowess was due in part to this mighty blade.
- The sword is finely crafted magical blade, perfectly balanced, and made of Mithral (ref DMG page 283).
- This magical Greatsword provides a +1 to hit and damage vs all opponents. For all attacks it is considered to be a magic weapon for the purpose of overcoming damage reduction.
- This weapon is enchanted to provide a benefit when a Parry is attempted (RWNF page 5 for more info on the Parry Feat), the opposed attack roll (the parry attempt) is granted a +5 bonus to determine whether the parry is successful. Additionally, any wielder of this sword gains one additional parry attempt each round; just as if they had an extra 'Attack of Opportunity'. This extra parry attempt may not be used to perform a normal melee attempt. It may only be used to attempt a parry.
- Lighter than steel but just as hard. An item made from Mithral weighs half as much as the same item made from other metals. In the case of weapons, this lighter weight does not change a weapon's size category or the ease with which it can be wielded (whether it is light, one-handed, or two-handed), but it will affect the weapons WSM (Weapon Speed Modifier).
- Mithral has 30 hit points per inch of thickness and hardness 15.
- As a two-handed weapon, this sword normally requires two-hands to wield effectively.

-Size (Med) / Dam: 2d6+1(m) / Crit: 19–20/x2 / Rng: – / Wt: 4# / Type: S / Parry +5 / M.Str/Dex: 10.7 / Fumble: 16

Item Level: 12; Body Slot: –(held); Caster Level: 12; Aura: Moderate (DC20) Evocation; Activation: –

Weight(lb.): 4

Value(gp): 6,500